

Titre du jeu : Orange, banana, apple?

Type : jeu collectif
Niveau : cycle 2-cycle 3

Compétences

Activités langagières et capacités LV :

Comprendre à l'oral :

- des mots et les mouvements auxquels ils sont reliés

Parler en continu :

- donner des ordres, quand on devient meneur de jeu

Compétence spécifique à l'EPS

- conduire et maîtriser un affrontement collectif et/ou interindividuel

Compétence sociale et civique

- respecter les règles du jeu

Prérequis

AUCUN

Lexique et structures mis en jeu

Lexique :

- **Mots** : apple, banana, orange
- **Structures** : jumps forward, jump backwards, turn 180 degrees

Lieu de l'activité

cour ✓	préau ✓	gymnase ✓	salle de motricité ✓	stade / terrain herbeux ✓
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Organisation

Organisation du groupe classe : les élèves sont placés en cercle les uns derrière les autres, les mains sur les épaules de celui qui est devant.

Durée du jeu : 5 à 10 minutes

Material

NONE

Rules of the game

Have everyone stand in a circle and have them face clockwise. Then have everyone put their arms on the shoulders of the person in front of them. The person giving directions (standing outside of the circle) will yell 3 commands. Each command will be the name of a fruit and will be the action the group does. The first command is "apple". Everyone will repeat "apple" and then jump forward once. Have the group practice a few times. Then introduce the second command "banana". Everyone will repeat "banana" and jump backwards once. The third command is "orange". Everyone will repeat "orange" and turn 180 degrees. Have the group practice doing the commands in different combinations. The point is get everyone working together and laughing when they mess up.

How to go further

How could you get the pupils talk more?

For example try adding different fruit and actions! Let a pupil give the orders.

You could also ask the pupils to stand like this, looking in the same direction (or facing each other, it's of course more difficult):

XXXXXXXXXXXXX
XXXXXXXXXXXXX

The teacher (and later on a pupil) gives instructions: "move forward/back/left/right/turn left/right". And then: you'll add the fruits →

“apple” = “move forward”; “orange” = “move backward”; “banana” = “move left”; “lemon” = “move right”; “pineapple” = “turn left”; “mango” = “turn right”.
Every time the teacher says something the pupils have to move one step as demanded. Pupils who make a mistake are eliminated.

